

Resource Allocation Optimization Using Artificial Intelligence Methods in Various Computing Paradigms: A Review

Madhulika Mittal
Assistant Professor, CSE
Quantum University, Roorkee

Nikita Kumari
Student, Bachelor of Technology (CSE)
Quantum University, Roorkee

Abstract

With the approach of brilliant gadgets, the interest for different computational ideal models like the Web of Things, haze, and distributed computing has expanded. Notwithstanding, successful asset allotment stays testing in these ideal models. This paper presents a complete writing survey on the use of man-made consciousness (man-made intelligence) techniques like profound learning (DL) and AI (ML) for asset designation streamlining in computational standards. Supposedly, there are no current audits on artificial intelligence based asset allotment approaches in various computational ideal models. The audited ML-based approaches are classified as directed and support learning (RL). In addition, DL-based approaches and their blend with RL are reviewed. The survey closes with a conversation on open examination headings and an end.

Keywords: *Asset portion, Profound learning, Support learning, Distributed computing, Edge processing, Web of Things*

I. Introduction

The Web of Things (IoT) consolidates heterogeneous interrelated gadgets, objects, human clients, and so on, with normal information move among different stages and frameworks, empowering mix and synchronization of frameworks in a dispersed way. Digital actual frameworks are IoT innovation that upholds the association between human clients and articles on the Web. They are progressively being utilized in different enterprises, including medical services, transportation, and brilliant homes [1-5]. Both equipment and programming applications—displayed as items in the IoT climate [6] give end-client administrations of a specified quality to meet client assumptions. In any case, in spite of the pervasive and fast expansion of brilliant gadgets, there is no coordinated system for far reaching and completely viable asset portion. A work-around answer for distributing assets to various clients in the IoT climate is using brilliant specialists and devices. Their presentation can be measured in different variables, for example, power utilization, reaction time, security level, and cost.

Distributed computing innovation, the most well known registering climate on the Web, can be separated into three classifications: the general population is the customary model, e.g., Google Application Motor; private involves foundations created for inner authoritative use, e.g., Amazon virtual cloud; and half and half, which consolidates public and confidential mists (Figure 1).

Client applications are put away in data sets on cloud servers, and cloud frameworks managers are the ones who conclude what kind of cloud to be assigned to clients. As per the chose cloud type, a progression of utilizations can be moved from shrewd cell phones to cloud servers. As per client needs, asset suppliers deal with this information trade utilizing asset virtualization of memory, correspondence data transfer capacity, circle, computer chip, and programming stages. Distributed computing can offer three sorts of types of assistance: framework as a help (IaaS), e.g., Linode, Rackspace, Cisco Metapod; stage as an assistance (PaaS), e.g., Windows Sky blue, Heroku, Google Application Motor); and programming as a help (SaaS), e.g., Google

Applications, Salesforce, Cisco WebEx. Assets in cloud server farms are designated as on-request virtual machines. These should have viable similarity to engage the distributed computing design. It is in this way important to plan asset portion and virtual machine the board [11, 12]. This undeniable level independent direction may possibly be upgraded or supplanted by man-made consciousness (artificial intelligence)-empowered robotized calculations.

II. Cloud Computing Private Hybrid Public Server Mobile Database Application

Customary distributed computing is restricted by time delay, especially with significant distance information move, which might debase the nature of administration. Another technique, haze registering, has as of late arisen that by intervening between the IoT and cloud levels, can work with information preprocessing and asset the board, as well as abbreviate information move delay and decrease network traffic above. The registering climate can be imagined as a three-layered system containing IoT, haze computations, and distributed computing [13-16] (Figure 2), in which mist registering stretches out cloud administrations to the edge of the organization closer to the end-client to impact the decrease of information handling time and organization traffic above. This can improve administration arrangement, particularly for gadgets and applications calling for continuous cooperations [17]. The essential substance in mist processing is the haze hub, which executes the IoT application [18]. Any gadget with an organization association, processing, and capacity can turn into a hub, e.g., switches, switches, center points, modern regulators, observation cameras, and so on. With the limit with respect to countless server hubs, haze processing offers one-step client server correspondence and ongoing collaborations with perceptible security, low jitter, and diminished time delay. While mist estimations process data beginning from where they have been produced to where they are put away, edge registering, a subset of haze figuring, is concerned exclusively with handling data near where it has been made. IoT applications incorporate many administrations mentioned by clients of a framework that should be answered continuously by the haze and cloud layers. Asset portion on neighborhood, as in edge processing, presents the benefits of brief distances and more limited time delays for clients near the organization edge [19].

Layer	Description
Cloud Layer	Public Cloud , Private Cloud , Hybrid Cloud
Fog Layer	Edge Nodes
IoT Device Layer	Smartphone , Tablet , Smart Speaker , IP Phone

Simulated intelligence techniques, for example, administered and support learning (RL), particularly profound support learning strategies (DRL), can be taken advantage of to improve asset portion utilizing different registering ideal models [2022]. AI (ML) and profound learning (DL) are progressively taken advantage of in cloud-based frameworks for asset the board and virtualization. They don't need starting state progress and responsibility demonstrating. Specifically, RL specialists can figure out how to dole out assets independently to run a cloud framework [21]. We were persuaded to play out a refreshed and extensive audit on artificial intelligence empowered asset designation in different shrewd registering conditions. A considerable lot of the distributed surveys in the writing, which have been summed up in Table 1, don't zero in on artificial intelligence and are restricted to explicit registering ideal models.

Conversely, a wide assortment of figuring ideal models have been viewed as in this paper, including distributed computing, vehicular haze registering, remote organization, IoT frameworks, vehicular organization, 5G organizations, machinetomachine correspondence, train-to-prepare correspondence organization, peertopeer network, portable distributed computing, cell, and remote IoT organizations. From Table 1, it is obvious that there are holes in analytical examination into issue issues, for example, high idleness, high jitter, absence of area mindfulness, restricted versatility backing, and absence of help for continuous connections. Of note, there is a common pattern for specialists to concentrate on asset distribution in early edge registering, haze figuring, 5G portable organization, and remote organization conditions. By virtue of their great exhibition, the reception of ML and DL strategies for computerized decisionmaking with various processing ideal models has prospered. This study analyzed a significant number of these new figuring ideal models to give an exhaustive update on asset designation issues in the contemporary registering scene.

Paper	DL/ML	Short description	Paradigm
Yousefzai [32]	N/A	Examined the schemes based on cloud computing resources by using effective features, e.g., optimization goals, optimization methods, design approaches, and useful functions	Cloud computing
Atman [24]	ML	Categorized reinforcement learning and heuristic learning methods for public safety communications on 5G networks	Edge computing
GhobaeiArani [32]	N/A	Examined categories of resource management: application placement, resource scheduling, task loading, load balancing, resource allocation, and resource provisioning for the computing environment; and approaches for resource allocation: auction, and optimization	Fog computing

Hameed[32]	N/A	Energy efficiency for resource allocation problem	Cloud computing
Beloglazov [32]	N/A	Discussion on advancements achieved in energy-efficient computing	Cloud computing
Shuja]32[N/A	Analyzed mechanisms to control and coordinate data center resources for energy-efficient operations	Cloud computing
Aceto]32[N/A	Focused on resource monitoring in the cloud computing environment	Cloud computing
Jennings]23[N/A	Developed conceptual framework for cloud resource management; recognized challenges of cloud: provision of predictable performance for cloud-hosted applications, achieving global manageability, scalable resource management, understanding economic behavior, and pricing	Cloud computing
Goyal]23[N/A	Discussed implementation details of parallel processing frameworks, e.g., Google MapReduce and Microsoft's Dryad; focused on security issues in cloud systems	Cloud computing

Deep reinforcement learning methods for resource allocation

Karthiban and Raj used a DRL algorithm based on Q-learning for fair resource allocation in cloud computing environments. The proposed approach outperformed first-in, first-out, and greedy methods in terms of the average response time and average waiting time, even with increasing requests while is an important design factor in cloud computing platforms. Liu et al. proposed a joint virtual machine resource allocation and power management framework consisting of a global tier that used deep Q learning to allocate virtual machine resources to servers and a local tier for distributed power management in local servers. A self-cryptographic neural network and weight-sharing scheme were employed to accelerate convergence speed and control the high-dimension mode space. Experiments were implemented using the methods mentioned in actual Google cluster-usage traces. The proposed hierarchical framework was observed to optimize power/energy consumption significantly better than the base round-robin method without significant difference in terms of delay. Wang et al. used deep Q learning to propose in their DRL resource allocation method for smart resource allocation in mobile computing. The method was designed to minimize the expected service time of requests made by mobile devices distributed in different districts. Additionally, the computing load on each mobile edge computing server and network load on data links were balanced in order to achieve a better quality of service. The proposed method improved the average service time as the request aggregation district numbers increased compared to the open shortest path first method. Chen et al. [80] proposed an original haze asset booking plan in light of the minimization of discernment response time. Insight response time addresses the time utilization of safetyrelated applications and is firmly connected with street security and proficiency. Because of the immovability of the figured out streamlining issue, DQN was utilized in [81] to decrease by and large postpone in the haze registering climate for vehicular applications in the data driven network Web of Vehicles. DQN presented preferable execution over Q learning, area covetous, and asset avaricious calculations. Vehicular haze figuring joined with discernment response time rule is more stabler than models like no haze and no data driven network. Ye et al. [82] zeroed in on decentralized asset designation in vehicle-to-vehicle correspondences for unicast and multicast vehicle correspondences. Their tests uncovered the predominant execution of DQN for asset designation in vehicle-to-vehicle correspondences and higher limit in vehicle to infrastructure contrasted with the irregular strategy and dynamic vicinity mindful asset assignment[83]

DRL can be utilized for asset portion in vehicular organizations, including techniques that envelop onlooker, objectivearranged solo learning worldview, and learning sped up advancement worldview were analyzed. Each V2V specialist notices the climate and afterward uses its nearby duplicate of the prepared DRL specialist to screen the asset block determination and power control in a conveyed manner. Liang et al. [22] utilized DRL to tackle remote asset portion issues in the vehicular remote organization climate. Profound deterministic strategy angle yielded the best outcomes among the assessed RL techniques. They announced that their technique beat weighted least mean-squared mistake [84], fundamentally decreasing computational intricacy for the non-deterministic polynomial hard power asset assignment issue [85]. The feed-forward network and convolutional brain network [86] strategies in the straight total task programming issue could be utilized as an ongoing arrangement. The presentation of the two solo techniques in [87] utilizing DNN was superior to the heuristic weighted least meansquared mistake. Zhao et al. [88] utilized conveyed DRL for figuring asset the executives, asset designation, and framework intricacy decrease in vehicular haze registering conditions. They proposed an agreement based impetus system for asset designation in the vehicular haze organization. As the quantity of vehicles expanded, the proposed system boosted more vehicle cooperation, working on quality, productivity, and support. This differences with the customary offloading component where the computational heap of non-helpful vehicles is gotten back to the side of the road unit, prompting an

expansion in pressure.

Study	Method	Computing paradigm	Language/library	Results/notable features
Shi [44]	MDP-Bayesian learning	Cloud computing	WorkflowSim	Time ratio: genetic algorithm/1-step MDP 708/20=35.4; Cost ratio: 1-step MDP/genetic algorithm 6000/1200=5
Rohmer [21]	Learning-based resource allocation	P2P streaming system	Python	Mean rejection rate=9.2%; max rejection rate=55.2%; mean entropy value=6.20; entropy standard deviation=0.87
Gai [4]	RL mapping RL table, resource algorithm	IoT	Java	Average training time: Time/number of input tasks=incremental
AlQerm [20]	Online learning	5G systems	N/A	Increased system throughput, spectral efficiency, and Jain's fairness index; decreased mean signal to interference and noise ratio, and average outage ratio
Arkian [54]	Q-learning with fuzzy logic clustering	Vehicular cloud computing	OMNet+ and SUMO	Proposed approach: COHORT facilitates cooperation as a service by sharing resources among moving vehicles
Hussin [52]	Q-learning with K-means clustering	Machinetomachine communication	N/A	With increasing the learning rate; the convergence time: decrease, the convergence rate: increase
Salahuddin [19]	RL-based MDP	Vehicular cloud computing	MATLAB	Minimized cumulative virtual machine migration overhead
Xiang [61]	MDP	Adaptive intelligent dynamic water resource planning	N/A	MDP has been used to optimize several policies for efficient environmental planning
JorgeMartinez [62]	Kubernetes container scheduling technique	Mixed cloud computing environment	Kubernetes	Improved scheduling efficiency of Kubernetes container; takes into account user's desire for decreased time to launch and cloud provider's desire for reduced energy usage
Zhou [63]	State-action-rewardstateaction (based actor-critic reinforcement learning)	Internet of Remote Things	Python	Optimal resource allocation and Internet of Remote Things data scheduling using casual information at Low-earth orbit satellites
Abedi [64]	AI-based task distribution algorithm	Fog cloud computing-IoT	N/A	Noticeable reduction in response time and internet traffic compared to cloud-based and fog-based approaches
Alemzadeh [65]	Artificial neural networks	Resource allocation for infrastructure resilience	N/A	Efficient resource allocation before and after contingencies using multiple trained models; approach evaluated by the realworld interdependent infrastructure of Shelby County, Tennessee
Pham [66]	Whale optimization algorithm	Wireless networks	N/A	Tackled resource allocation in wireless networks using whale optimization algorithm; applied WOA to power allocation for secure throughput maximization, mobile edge computing offloading, resource allocation in 5G wireless networks, etc.
Wang [67]	Modified Q-learning	Wireless networks based on mobile edge computing	N/A	Minimization of the maximal computational and transmission delay for users requesting computational tasks; used RL to learn resource allocation policy based on users' computational tasks; reduced the maximal delay up to 18% among all users and up to 11.1% compared to the standard Q-learning algorithm
Deng [68]	Improved quantum evolutionary algorithm based on niche co-evolution	Airport flight management data	N/A	Suitable gate allocation to airport flights within different time intervals; method evaluated on the actual data from Baiyun Airport; reduced airport management costs

	strategy and enhanced particle swarm optimization			
Lin [69]	Alternating direction method of multipliers	Mobile edge computing	N/A	Eliminated the need to search in a high-dimensional space for service placement decisions; computational complexity linear growth in the number of users; scalable to large networks; achieved near-optimal performance in simulation
Geetha [70]	Integrated artificial neural network-genetic algorithm	Cloud computing	N/A	Handled unlimited incoming requests in a parallel and distributed manner while ensuring the quality of service; achieved lower (0.5 ms) average turnaround compared to ant colony optimization
Merluzzi [71]	Stochastic Lyapunov optimization	Edge machine learning	N/A	Offered wireless edge service for training/inference of machine learning tasks while considering limitations of edge servers; aims were energy consumption minimization while considering endtoend service delay and accuracy, learning accuracy optimization, and ensuring end-to-end delay and bounded average energy consumption
Manogaran [72]	Blockchain-assisted data offloading for availability maximization, naïve Bayes	Mobile edge computing	MATLAB	Reduced data drops and service delays to maximize data delivery
Liang [73]	Hierarchical RL, semi-MDP	Industrial IoT	N/A	Improved resource utilization and user quality of experience level with system quality of service guarantee; outperformed traditional greedy algorithm
Ruan [74]	Evolutionary optimization algorithm	Open radio access network	MATLAB	Proactive, dynamic resource allocation scheme; resource deployment for upcoming traffic data processing; evaluated on real-world/artificial datasets; outperformed greedy algorithm
He [75]	Meta-hierarchical reinforcement learning	Dynamic vehicular networks	N/A	Combined hierarchical RL with meta-learning; significant resource management improvement in dynamic vehicular networks by adapting to different scenarios quickly
Zong [76]	Multi-agent recurrent attention actor-critic, a DRL method	COVID-19 resource allocation	N/A	Determined optimal lockdown resource allocation strategies for Arizona, California, Nevada, and Utah in the United States; more flexible resource allocation strategies helpful for wise allocation of limited resources to prevent infection

Table 2. Using machine learning methods for resource allocation in different computing paradigms.

.4 Taxonomy related to deep learning method

3.4 Takeaway notes on DL applications in asset allotment

The capacity to manage constant (as well as discrete) information and high layered issues has made DL the true norm in many learning issues [91]. DL strategies are normally prepared in a regulated way utilizing named preparing information [92], which practically speaking, are typically accessible. It is beneficial to join DL and RL, i.e., DRL, for asset portion issues to take advantage of their assets and constrict their shortcomings [93]. Table 3 sums up the aftereffects of the explored DLbased strategies, which have been applied to different registering ideal models like distributed computing, vehicular haze figuring, vehicle-to-vehicle interchanges, portable edge processing, and so forth. DRL techniques are generally utilized, and DRL-based asset distribution yields great execution in cochannel impedance, framework and energy productivity, dormancy, reaction time, and intricacy.

Study	Technique	Computing Paradigm	Language / library	Result
Karthiban [10]	DRL	Cloud computing	CloudSim	Improved average response and waiting time; efficiency 94%
Chen [80]	DRL	Vehicular computing	N/A	Reduced perception-reaction time; lower average delay for non-safety

Ye [82]	DRL	Vehicle-to-vehicle communications	N/A	Increased vehicle-to-infrastructure capacity; optimal vehicle-to-vehicle latency
Liu [11]	DRL-LSTM	Cloud computing	N/A	Low energy usage, power/energy savings up by 16.12%; reduced latency by 16.67%.
Liang [22]	DRL	Vehicular networks	N/A	Accuracy: Hungarian algorithm (100%), CNN (92.76%); classifier accuracy: graph embedding for 1500 training samples (83.88%)
Zhao [88]	Distributed DRL + Adam optimizer	Vehicle computing	Python	Reduced system complexity; improved computing power and entire system performance
Zhao [89]	Multi-agent DRL	Train-to-train	N/A	Improved throughput of the train-to-train link; reduced co-channel interference in the system effectively
Wang [22]	DRL resource allocation	Mobile edge computing	Python	Increased minibatch size leading to faster convergence of DRL resource allocation algorithm
Guan [94]	DQN	6G wireless networks	Python + Tensorflow	Hierarchical resource management framework for network slicing to offer diversified services; outperformed greedy resource management
Goswami [95]	CNN	Secure industrial IoT network	N/A	CNN-based power allocation in industrial IoT applications; less network residual energy vs. IEEE 802.11; even distribution of power resources

Bal [96]	Resource allocation with task scheduling using hybrid machine learning	Cloud computing	N/A	Comprised an improved cat swarm optimization algorithm-based short scheduler for task scheduling that minimized make-span time minimization and maximized throughput maximization; a group optimization-based DNN for efficient resource allocation given bandwidth and resource load constraints; and a lightweight authentication scheme named NSUPREME; outperformed first come, first served and round-robin approaches in resource utilization, energy consumption, and response time
Chen [97]	AI-aided joint bit rate selection and radio resource allocation	Fog computing based radio access	Python	Handled complex optimization in fog computing-based radio access; predicted channel quality change using LSTM; achieved higher guaranteed quality of experience in terms of high average bit rate, low rebuffering ratio, and average bit rate variance
Eramo [98]	LSTM	Cloud resource allocation	N/A	LSTM-based traffic forecasting algorithm for resource allocation in network function virtualization; applied different weightings for overprovisioning and under-provisioning; reduced cost by 40% compared to methods based on symmetric cost minimization of prediction error
Lee [99]	DNN	Wireless communications systems	Python	Variant of multiobjective evolutionary algorithm based on decomposition (MOEA/D-DU) was combined with ensemble fitness ranking with ranking restriction scheme to achieve better balance between the convergence and diversity in multiobjective optimization; outperformed state-of-the-art methods on test suite problems
Lim [100]	DL	Edge computing	N/A	Two-level resource allocation and incentive mechanism design that relied on evolutionary game theory to model cluster selection process dynamics at a lower level; DL-based auction mechanism for evaluation of clusters heads' services; achieved unique and stable evolutionary game as well as revenue maximization for cluster services
Wang [101]	DNN	Integrated mobile edge computing and vehicular edge computing	Python	Dynamically allocated DNN inference computation to multiple vehicles using edge server; allocation optimized using chemical reaction optimization; achieved lower overall latency and failure rate compared to competing schemes: edge, local, and neurosurgeon
Ali [102]	DL: power migration	Mobile edge computing	N/A	Novel power migration expand resource allocation and allocation requests

	expand + EESA			to servers with EESA; 26% less energy consumption of mobile edge server, improved service rate by 23%, compared with other algorithms; 70% EESA accuracy for allocating the resources of multiple servers to multiple users
He [104]	Blockchain + A3C [103], a DRL method	Edge computing resource allocation in IoT	Pytorch 1.3.1 with Python 3.7	Enforced security and privacy between IoT devices and edge computing nodes by combining blockchain and DRL, i.e., A3C; used A3C to allocate resources; evaluated method on simulation with three data service subscribers and three edge computing nodes
Fang [108]	DQN	Layered fog radio access network	N/A	Used cooperative caching with DQN [105], a DRL-based resource allocation approach, to transmit contents with low latency; evaluated method in a layered fog radio access network; less average network delay compared with cooperative caching with popularity [106], distributed caching with least recently used [107], and no-cache
Eramo [109]	Convolutional LSTM	Network function virtualization	Python	Used LSTM in an integrated resource prediction/allocation approach comprising monitoring agent, prediction/allocation agent, and reconfiguration and placement agent; was superior to methods that performed resource prediction and allocation processes separately

Table 3. Using deep learning methods for resource allocation in different computing paradigms.

III. Open exploration difficulties and future work

Asset allotment is generally planned as a streamlining issue. Likewise, it is vulnerable to unmanageable streamlining issues, in which issue limitations would need to be loose at the expense of gambling with less than ideal arrangements. ML/DL techniques can possibly concoct OK close ideal arrangements in sensible measures of time for testing enhancement issues. To this end, analysts' revenue in interdisciplinary methodologies has expanded, and different computer based intelligence techniques (ML/DL-based) are being scrutinized for asset portion . In this work, we have exhaustively evaluated the discoveries of investigations of computer based intelligence ways to deal with the asset distribution issues in assorted figuringideal models and have examined the victories and deficiencies. Future work is as yet expectedto foster new strategies equipped for taking care of asset allotment with sensible computationalintricacy and execution. This far reaching survey will comprise a significant reference for scientists in the field.

The exhibition of simulated intelligence strategies is reliant upon the accessibility and nature of preparing information. There is a colossal issue of uproarious and unlabeled information in heterogeneous stages, for example, IoT, portable edge processing, and so on. Numerous artificial intelligence techniques depend on directed preparing, which requires named preparing information with great quality. Planning such information might be troublesome and tedious, which represents an impediment to applying man-made intelligence strategies. For instance, one quickly developing use case is the Web of Clinical Things, which concerns distant medical care administrations. Analysts' definitive objective is to foster simulated intelligence based medical care frameworks that abstain from the requirement for human mediation. Nonetheless, there is very low capacity to bear mistaken choices in security basic areas like medical care. Accordingly, great marked preparing tests are required for preparing artificial intelligence models. Such information are trying to get since the marking system is ordinarily completed completely physically by clinical specialists.

One more component influencing the exhibition of perplexing simulated intelligence models is hyperparameter tuning. For a DL model to be prepared for a particular undertaking, aside from model boundaries that should be changed during the preparation cycle, model hyperparameters like the quantity of secret layers, learning rate, regularization coefficient, and so on are basic to fruitful preparation. Hyperparameter tuning requires looking through a complex multi-faceted space, which is burdensome and can befuddle. Hyperparameter streamlining apparatuses like Wandb , Comet, and so forth, may work with the interaction by monitoring the directed improvement tests. As an outline, Figure 9 portrays the example results of tuning hyperparameters like learning rate, weight rot, b1 and b2 (for Adam enhancer), and so on, utilizing Comet during preparing of an ordinary DNN. The impact of each hyperparameter can be effortlessly envisioned, prompting simpler and more successful hyperparameter tuning.

Another significant test with respect to applying computer based intelligence techniques in various processing standards is the capacity to make the models logical. Existing writing on man-made intelligence techniques and DL is generally about planning and preparing a model specific at doing a solitary errand . Nonetheless, in registering standards, for example, IoT, the assignments may powerfully change, and preparing DL models to adjust to new changes will force high calculation costs, which is illogical. Existing works have used contingent generative ill-disposed organizations to interject between various 3D items or between various ages of a human face . Following the strides of these examinations, it very well may be feasible to prepare

generative illdisposed organizations to yield proper boundaries set for one more DNN in light of a bunch of information conditions. Along these lines, the preparation exertion is dedicated to the generative illdisposed network, and no further preparation will be required while running the application. Viable asset designation approaches should have the option to endure unanticipated asset deficiencies. For example, should a distributed computing server briefly loses a portion of its calculation assets due to a digital assault, changing the asset designation priorities will be fundamental. Assignments with higher needs will be allowed admittance to the accessible assets. Powerfully changing the asset designation procedure is by implication connected with the logical models referenced in the past passage.

IV. Conclusion

The Web of Things (IoT) represents a transformative shift in the way devices, objects, and humans interact with each other, leveraging seamless data transfer and enabling a high degree of system integration and synchronization across dispersed networks. As the backbone of this interconnected environment, digital physical systems are pivotal in supporting the interaction between human users and objects on the Web. Industries such as healthcare, transportation, and smart homes are already experiencing the profound impact of IoT technologies, which provide intelligent services that improve user experience and operational efficiency. However, despite the rapid proliferation of smart devices, a major challenge remains: there is no universally integrated and fully functional framework for efficient and effective resource allocation in IoT environments.

To address this issue, intelligent agents and tools have been proposed as potential solutions to manage and distribute resources among diverse users in the IoT ecosystem. These smart solutions aim to optimize various performance metrics, such as power consumption, response time, security, and cost, ensuring that the service quality meets user expectations. Nonetheless, creating a standardized and interoperable system for IoT resource allocation is complex due to the heterogeneous nature of devices, objects, and communication platforms. The lack of a coordinated system not only complicates the management of resources but also poses significant challenges in maintaining the efficiency and scalability of IoT systems.

Cloud computing, which has become the most prevalent computing model on the web, plays a critical role in addressing these challenges. By offering scalable and flexible resource management, cloud computing helps support IoT devices in a variety of ways. It is categorized into three main models: public, private, and hybrid clouds. These cloud models provide the infrastructure necessary to store and manage the vast amounts of data generated by IoT devices, enabling applications to be deployed across different devices and users with ease. As cloud providers offer various services, such as Infrastructure as a Service (IaaS), Platform as a Service (PaaS), and Software as a Service (SaaS), IoT applications can be seamlessly integrated into cloud environments, benefiting from the cloud's resource virtualization capabilities. This enables the efficient management of computing resources, such as memory, communication bandwidth, storage, and processing power, all of which are essential for running IoT applications effectively.

Furthermore, the on-demand provisioning of virtual machines in cloud data centers ensures that IoT systems are scalable and adaptable to fluctuating resource demands. However, the effective allocation and management of virtual machines within cloud infrastructures require careful design and strategic planning. Given the complexity of resource management in IoT, automation powered by artificial intelligence (AI) may be a potential solution. AI-based algorithms can optimize resource allocation, enhance decision-making processes, and reduce the human intervention needed for managing these systems, making IoT operations more efficient and autonomous.

In conclusion, while the IoT ecosystem offers significant potential for transforming industries and improving everyday life, the lack of a coordinated resource management framework poses a major challenge. The integration of cloud computing with IoT provides a promising avenue for addressing these issues by enabling efficient resource allocation and improving system scalability. As AI continues to evolve, the automation of resource management and virtual machine orchestration will likely play an increasingly important role in creating a more efficient and sustainable IoT environment.

Moving forward, further research and development in these areas are crucial to unlocking the full potential of IoT and ensuring its successful implementation across diverse sectors.

References

- [1] Y. Ning, X. Chen, Z. Wang, and X. Li, "An uncertain multi-objective programming model for machine scheduling problem," *International Journal of Machine Learning and Cybernetics*, vol. 8, no. 5, pp. 1493-1500, 2017.
- [2] K. Gai, M. Qiu, and X. Sun, "A survey on FinTech," *Journal of Network and Computer Applications*, vol. 103, pp. 262-273, 2018.
- [3] R. Liu, C. Vellaithurai, S. S. Biswas, T. T. Gamage, and A. K. Srivastava, "Analyzing the cyber-physical impact of cyber events on the power grid," *IEEE Transactions on Smart Grid*, vol. 6, no. 5, pp. 2444-2453, 2015.

- [4] K. Gai and M. Qiu, "Optimal resource allocation using reinforcement learning for IoT content-centric services," *Applied Soft Computing*, vol. 70, pp. 12-21, 2018.
- [5] V. Hahanov, *Cyber physical computing for IoT-driven services*. Springer, 2018.
- [6] H. Ma and J. Wang, "Application of artificial intelligence in intelligent decision-making of human resource allocation," in *International Conference on Machine Learning and Big Data Analytics for IoT Security and Privacy*, 2020: Springer, pp. 201-207.
- [7] L. Tong, Y. Li, and W. Gao, "A hierarchical edge cloud architecture for mobile computing," in *IEEE INFOCOM 2016-The 35th Annual IEEE International Conference on Computer Communications*, 2016: IEEE, pp. 1-9.
- [8] S. Bitam and A. Mellouk, "Its-cloud: Cloud computing for intelligent transportation system," in *2012 IEEE global communications conference (GLOBECOM)*, 2012: IEEE, pp. 2054-2059.
- [9] S. Bitam, A. Mellouk, and S. Zeadally, "VANET-cloud: a generic cloud computing model for vehicular Ad Hoc networks," *IEEE Wireless Communications*, vol. 22, no. 1, pp. 96-102, 2015.
- [10] K. Karthiban and J. S. Raj, "An efficient green computing fair resource allocation in cloud computing using modified deep reinforcement learning algorithm," *Soft Computing*, pp. 1-10, 2020.
- [11] N. Liu *et al.*, "A hierarchical framework of cloud resource allocation and power management using deep reinforcement learning," in *2017 IEEE 37th International Conference on Distributed Computing Systems (ICDCS)*, 2017: IEEE, pp. 372-382.
- [12] A. Patel, M. Taghavi, K. Bakhtiyari, and J. C. Júnior, "An intrusion detection and prevention system in cloud computing: A systematic review," *Journal of network and computer applications*, vol. 36, no. 1, pp. 25-41, 2013.
- [13] X. Xu *et al.*, "Dynamic resource allocation for load balancing in fog environment," *Wireless Communications and Mobile Computing*, vol. 2018, 2018.
- [14] S. Shamshirband *et al.*, "Game theory and evolutionary optimization approaches applied to resource allocation problems in computing environments: A survey," *Mathematical Biosciences and Engineering*, vol. 18, no. 6, pp. 9190-9232, 2021.
- [15] I. Odun-Ayo, R. Goddy-Worlu, J. Yahaya, and V. Geteloma, "A systematic mapping study of cloud policy languages and programming models," *Journal of King Saud University-Computer and Information Sciences*, vol. 33, no. 7, pp. 761-768, 2021.
- [16] H. A. Alobaidy, M. J. Singh, M. Behjati, R. Nordin, and N. F. Abdullah, "Wireless Transmissions, Propagation and Channel Modelling for IoT Technologies: Applications and Challenges," *IEEE Access*, vol. 10, pp. 2409524131, 2022.
- [17] I. Stojmenovic and S. Wen, "The fog computing paradigm: Scenarios and security issues," in *2014 federated conference on computer science and information systems*, 2014: IEEE, pp. 1-8.
- [18] R. A. Sadek, "Hybrid energy aware clustered protocol for IoT heterogeneous network," *Future Computing and Informatics Journal*, vol. 3, no. 2, pp. 166-177, 2018.
- [19] M. A. Salahuddin, A. Al-Fuqaha, and M. Guizani, "Reinforcement learning for resource provisioning in the vehicular cloud," *IEEE Wireless Communications*, vol. 23, no. 4, pp. 128-135, 2016.
- [20] I. AlQerm and B. Shihada, "A cooperative online learning scheme for resource allocation in 5G systems," in *2016 IEEE International Conference on Communications (ICC)*, 2016: IEEE, pp. 1-7.
- [21] T. Rohmer, A. Nakib, and A. Nafaa, "A learning-based resource allocation approach for P2P streaming systems," *IEEE Network*, vol. 29, no. 1, pp. 4-11, 2015.
- [22] L. Liang, H. Ye, G. Yu, and G. Y. Li, "Deep-learning-based wireless resource allocation with application to vehicular networks," *Proceedings of the IEEE*, vol. 108, no. 2, pp. 341-356, 2019.
- [23] A. Yousafzai *et al.*, "Cloud resource allocation schemes: review, taxonomy, and opportunities," *Knowledge and Information Systems*, vol. 50, no. 2, pp. 347-381, 2017.
- [24] A. Othman and N. A. Nayan, "Efficient admission control and resource allocation mechanisms for public safety communications over 5G network slice," *Telecommunication Systems*, vol. 72, no. 4, pp. 595-607, 2019.
- [25] M. Ghobaei-Arani, A. Soury, and A. A. Rahmanian, "Resource management approaches in fog computing: A comprehensive review," *Journal of Grid Computing*, pp. 1-42, 2019.
- [26] A. Hameed *et al.*, "A survey and taxonomy on energy efficient resource allocation techniques for cloud computing systems," *Computing*, vol. 98, no. 7, pp. 751-774, 2016.
- [27] A. Beloglazov, R. Buyya, Y. C. Lee, and A. Zomaya, "A taxonomy and survey of energy-efficient data centers and cloud computing systems," in *Advances in computers*, vol. 82: Elsevier, 2011, pp. 47-111.
- [28] J. Shuja *et al.*, "Survey of techniques and architectures for designing energy-efficient data centers," *IEEE Systems Journal*, vol. 10, no. 2, pp. 507-519, 2014.
- [29] G. Aceto, A. Botta, W. De Donato, and A. Pescapè, "Cloud monitoring: A survey," *Computer Networks*, vol. 57, no. 9, pp. 2093-2115, 2013.
- [30] B. Jennings and R. Stadler, "Resource management in clouds: Survey and research challenges," *Journal of Network and Systems Management*, vol. 23, no. 3, pp. 567-619, 2015.
- [31] A. Goyal and S. Dadizadeh, "A survey on cloud computing," *University of British Columbia Technical Report for CS*, vol. 508, pp. 55-58, 2009.
- [32] H. Hussain *et al.*, "A survey on resource allocation in high performance distributed computing systems," *Parallel Computing*, vol. 39, no. 11, pp. 709-736, 2013.
- [33] L. Huang, H.-s. Chen, and T.-t. Hu, "Survey on Resource Allocation Policy and Job Scheduling Algorithms of Cloud Computing1," *JSW*, vol. 8, no. 2, pp. 480-487, 2013.
- [34] R. W. Ahmad, A. Gani, S. H. A. Hamid, M. Shiraz, F. Xia, and S. A. Madani, "Virtual machine migration in cloud data centers: a review, taxonomy, and open research issues," *The Journal of Supercomputing*, vol. 71, no. 7, pp. 2473-2515, 2015.
- [35] R. W. Ahmad, A. Gani, S. H. A. Hamid, M. Shiraz, A. Yousafzai, and F. Xia, "A survey on virtual machine migration and server consolidation frameworks for cloud data centers," *Journal of network and computer applications*, vol. 52, pp. 11-25, 2015.
- [36] V. Vinothina, R. Sridaran, and P. Ganapathi, "A survey on resource allocation strategies in cloud computing," *International Journal of Advanced Computer Science and Applications*, vol. 3, no. 6, pp. 97-104, 2012.
- [37] V. Anuradha and D. Sumathi, "A survey on resource allocation strategies in cloud computing," in *International Conference on Information Communication and Embedded Systems (ICICES2014)*, 2014: IEEE, pp. 1-7.
- [38] M. H. Mohamaddiah, A. Abdullah, S. Subramaniam, and M. Hussin, "A survey on resource allocation and monitoring in cloud computing," *International Journal of Machine Learning and Computing*, vol. 4, no. 1, pp. 31-38, 2014.
- [39] N. R. Mohan and E. B. Raj, "Resource Allocation Techniques in Cloud Computing--Research Challenges for Applications," in *2012 fourth international conference on computational intelligence and communication networks*, 2012: IEEE, pp. 556-560.
- [40] E. Castaneda, A. Silva, A. Gameiro, and M. Kountouris, "An overview on resource allocation techniques for multi-user MIMO systems," *IEEE Communications Surveys & Tutorials*, vol. 19, no. 1, pp. 239-284, 2016.

- [41] S. S. Manvi and G. K. Shyam, "Resource management for Infrastructure as a Service (IaaS) in cloud computing: A survey," *Journal of network and computer applications*, vol. 41, pp. 424-440, 2014.
- [42] R. Su *et al.*, "Resource allocation for network slicing in 5G telecommunication networks: A survey of principles and models," *IEEE Network*, vol. 33, no. 6, pp. 172-179, 2019.
- [43] H. W. Loh *et al.*, "Application of Photoplethysmography signals for Healthcare systems: An in-depth review," *Computer Methods and Programs in Biomedicine*, p. 106677, 2022.
- [44] R. Shi *et al.*, "MDP and machine learning-based cost-optimization of dynamic resource allocation for network function virtualization," in *2015 IEEE International Conference on Services Computing*, 2015: IEEE, pp. 6573.
- [45] N. M. K. Chowdhury and R. Boutaba, "A survey of network virtualization," *Computer Networks*, vol. 54, no. 5, pp. 862-876, 2010.
- [46] X. Cheng, C. Dale, and J. Liu, "Statistics and social network of youtube videos," in *2008 16th International Workshop on Quality of Service*, 2008: IEEE, pp. 229-238.
- [47] B. Han, J. Lianghai, and H. D. Schotten, "Slice as an evolutionary service: Genetic optimization for interslice resource management in 5G networks," *IEEE Access*, vol. 6, pp. 33137-33147, 2018.
- [48] D. Bega, M. Gramaglia, A. Banchs, V. Sciancalepore, K. Samdanis, and X. Costa-Perez, "Optimising 5G infrastructure markets: The business of network slicing," in *IEEE INFOCOM 2017-IEEE Conference on Computer Communications*, 2017: IEEE, pp. 1-9.
- [49] T. R. Omar, A. E. Kamal, and J. M. Chang, "Downlink spectrum allocation in 5g hetnets," in *2014 International Wireless Communications and Mobile Computing Conference (IWCMC)*, 2014: IEEE, pp. 12-17.
- [50] S. Rostami, K. Arshad, and P. Rapajic, "A joint resource allocation and link adaptation algorithm with carrier aggregation for 5G LTE-Advanced network," in *2015 22nd International Conference on Telecommunications (ICT)*, 2015: IEEE, pp. 102-106.
- [51] S. A. Kazmi *et al.*, "Resource management in dense heterogeneous networks," in *2015 17th Asia-Pacific Network Operations and Management Symposium (APNOMS)*, 2015: IEEE, pp. 440-443.
- [52] F. Hussain, A. Anpalagan, A. S. Khwaja, and M. Naeem, "Resource allocation and congestion control in clustered M2M communication using Q-learning," *Transactions on Emerging Telecommunications Technologies*, vol. 28, no. 4, p. e3039, 2017.
- [53] Y. Wang *et al.*, "Information Theoretic Weighted Fuzzy Clustering Ensemble," *CMC-COMPUTERS MATERIALS & CONTINUA*, vol. 67, no. 1, pp. 369-392, 2021.
- [54] H. R. Arkian, R. E. Atani, A. Diyanat, and A. Pourkhalili, "A cluster-based vehicular cloud architecture with learning-based resource management," *The Journal of Supercomputing*, vol. 71, no. 4, pp. 1401-1426, 2015.
- [55] H. R. Arkian, R. E. Atani, and S. Kamali, "FcVcA: A fuzzy clustering-based vehicular cloud architecture," in *2014 7th International Workshop on Communication Technologies for Vehicles (Nets4Cars-Fall)*, 2014: IEEE, pp. 24-28.
- [56] I. Tal and G.-M. Muntean, "User-oriented fuzzy logic-based clustering scheme for vehicular ad-hoc networks," in *2013 IEEE 77th Vehicular Technology Conference (VTC Spring)*, 2013: IEEE, pp. 1-5.
- [57] M. Gerla and J. T.-C. Tsai, "Multicluster, mobile, multimedia radio network," *Wireless networks*, vol. 1, no. 3, pp. 255-265, 1995.
- [58] K. Mershad and H. Artail, "Finding a STAR in a Vehicular Cloud," *IEEE Intelligent transportation systems magazine*, vol. 5, no. 2, pp. 55-68, 2013.
- [59] M. A. Salahuddin, A. Al-Fuqaha, and M. Guizani, "Software-defined networking for rsu clouds in support of the internet of vehicles," *IEEE Internet of Things journal*, vol. 2, no. 2, pp. 133-144, 2014.
- [60] M. A. Wiering and M. Van Otterlo, "Reinforcement learning," *Adaptation, learning, and optimization*, vol. 12, no. 3, p. 729, 2012.
- [61] X. Xiang, Q. Li, S. Khan, and O. I. Khalaf, "Urban water resource management for sustainable environment planning using artificial intelligence techniques," *Environmental Impact Assessment Review*, vol. 86, p. 106515, 2021/01/01/ 2021, doi: <https://doi.org/10.1016/j.eiar.2020.106515>.
- [62] D. Jorge-Martinez *et al.*, "Artificial intelligence-based Kubernetes container for scheduling nodes of energy composition," *International Journal of System Assurance Engineering and Management*, pp. 1-9, 2021.
- [63] D. Zhou, M. Sheng, Y. Wang, J. Li, and Z. Han, "Machine Learning-Based Resource Allocation in Satellite Networks Supporting Internet of Remote Things," *IEEE Transactions on Wireless Communications*, vol. 20, no. 10, pp. 6606-6621, 2021.
- [64] M. Abedi and M. Pourkiani, "Resource allocation in combined fog-cloud scenarios by using artificial intelligence," in *2020 Fifth International Conference on Fog and Mobile Edge Computing (FMEC)*, 2020: IEEE, pp. 218-222.
- [65] S. Alemzadeh, H. Talebiyan, S. Talebi, L. Duenas-Osorio, and M. Mesbahi, "Resource Allocation for Infrastructure Resilience using Artificial Neural Networks," in *2020 IEEE 32nd International Conference on Tools with Artificial Intelligence (ICTAI)*, 2020: IEEE, pp. 617-624.
- [66] Q.-V. Pham, S. Mirjalili, N. Kumar, M. Alazab, and W.-J. Hwang, "Whale optimization algorithm with applications to resource allocation in wireless networks," *IEEE Transactions on Vehicular Technology*, vol. 69, no. 4, pp. 4285-4297, 2020.
- [67] S. Wang, M. Chen, X. Liu, C. Yin, S. Cui, and H. V. Poor, "A machine learning approach for task and resource allocation in mobile-edge computing-based networks," *IEEE Internet of Things Journal*, vol. 8, no. 3, pp. 13581372, 2020.
- [68] W. Deng, J. Xu, H. Zhao, and Y. Song, "A Novel Gate Resource Allocation Method Using Improved PSOBased QEA," *IEEE Transactions on Intelligent Transportation Systems*, pp. 1-9, 2020, doi: 10.1109/TITS.2020.3025796.
- [69] Z. Lin, S. Bi, and Y.-J. A. Zhang, "Optimizing AI service placement and resource allocation in mobile edge intelligence systems," *IEEE Transactions on Wireless Communications*, vol. 20, no. 11, pp. 7257-7271, 2021.
- [70] R. Geetha and V. Parthasarathy, "An advanced artificial intelligence technique for resource allocation by investigating and scheduling parallel-distributed request/response handling," *Journal of Ambient Intelligence and Humanized Computing*, vol. 12, no. 7, pp. 6899-6909, 2021.
- [71] M. Merluzzi, P. Di Lorenzo, and S. Barbarossa, "Wireless edge machine learning: Resource allocation and tradeoffs," *IEEE Access*, vol. 9, pp. 45377-45398, 2021.
- [72] G. Manogaran, S. Mumtaz, C. X. Mavromoustakis, E. Pallis, and G. Mastorakis, "Artificial intelligence and blockchain-assisted offloading approach for data availability maximization in edge nodes," *IEEE Transactions on Vehicular Technology*, vol. 70, no. 3, pp. 2404-2412, 2021.
- [73] H. Liang *et al.*, "Reinforcement learning enabled dynamic resource allocation in the Internet of vehicles," *IEEE Transactions on Industrial Informatics*, vol. 17, no. 7, pp. 4957-4967, 2020.
- [74] G. Ruan, L. L. Minku, Z. Xu, and X. Yao, "Evolutionary Optimization for Proactive and Dynamic Computing Resource Allocation in Open Radio Access Network," *arXiv preprint arXiv:2201.04361*, 2022.
- [75] Y. He, Y. Wang, Q. Lin, and J. Li, "Meta-Hierarchical Reinforcement Learning (MHRL)-based Dynamic Resource Allocation for Dynamic Vehicular Networks," *IEEE Transactions on Vehicular Technology*, pp. 11, 2022, doi: 10.1109/TVT.2022.3146439.
- [76] K. Zong and C. Luo, "Reinforcement learning based framework for COVID-19 resource allocation," *Computers & Industrial Engineering*, vol. 167, p. 107960, 2022.

- [77] C. Reiss, J. Wilkes, and J. L. Hellerstein, "Google cluster-usage traces: format+ schema," *Google Inc., White Paper*, pp. 1-14, 2011.
- [78] J. Wang, L. Zhao, J. Liu, and N. Kato, "Smart resource allocation for mobile edge computing: A deep reinforcement learning approach," *IEEE Transactions on emerging topics in computing*, 2019.
- [79] M. Caria, T. Das, A. Jukan, and M. Hoffmann, "Divide and conquer: Partitioning OSPF networks with SDN," in *2015 IFIP/IEEE International Symposium on Integrated Network Management (IM)*, 2015: IEEE, pp. 467474.
- [80] X. Chen, S. Leng, K. Zhang, and K. Xiong, "A machine-learning based time constrained resource allocation scheme for vehicular fog computing," *China Communications*, vol. 16, no. 11, pp. 29-41, 2019.
- [81] V. Mnih *et al.*, "Playing atari with deep reinforcement learning," *arXiv preprint arXiv:1312.5602*, 2013.
- [82] H. Ye, G. Y. Li, and B.-H. F. Juang, "Deep reinforcement learning based resource allocation for V2V communications," *IEEE Transactions on Vehicular Technology*, vol. 68, no. 4, pp. 3163-3173, 2019.
- [83] M. I. Ashraf, M. Bennis, C. Perfecto, and W. Saad, "Dynamic proximity-aware resource allocation in vehicle-to-vehicle (V2V) communications," in *2016 IEEE Globecom Workshops (GC Wkshps)*, 2016: IEEE, pp. 1-6.
- [84] Y. S. Nasir and D. Guo, "Multi-agent deep reinforcement learning for dynamic power allocation in wireless networks," *IEEE Journal on Selected Areas in Communications*, vol. 37, no. 10, pp. 2239-2250, 2019.
- [85] H. Sun, X. Chen, Q. Shi, M. Hong, X. Fu, and N. D. Sidiropoulos, "Learning to optimize: Training deep neural networks for interference management," *IEEE Transactions on Signal Processing*, vol. 66, no. 20, pp. 54385453, 2018.
- [86] W. Lee, M. Kim, and D.-H. Cho, "Deep power control: Transmit power control scheme based on convolutional neural network," *IEEE Communications Letters*, vol. 22, no. 6, pp. 1276-1279, 2018.
- [87] Q. Shi, M. Razaviyayn, Z.-Q. Luo, and C. He, "An iteratively weighted MMSE approach to distributed sumutility maximization for a MIMO interfering broadcast channel," *IEEE Transactions on Signal Processing*, vol. 59, no. 9, pp. 4331-4340, 2011.
- [88] J. Zhao, M. Kong, Q. Li, and X. Sun, "Contract-Based Computing Resource Management via Deep Reinforcement Learning in Vehicular Fog Computing," *IEEE Access*, vol. 8, pp. 3319-3329, 2019.
- [89] J. Zhao, Y. Zhang, Y. Nie, and J. Liu, "Intelligent Resource Allocation for Train-to-Train Communication: A Multi-Agent Deep Reinforcement Learning Approach," *IEEE Access*, vol. 8, pp. 8032-8040, 2020.
- [90] Q. Zhou, X. Hu, J. Lin, and Z. Wu, "Train-to-train communication resource allocation scheme for train control system," in *2018 10th International Conference on Communication Software and Networks (ICCSN)*, 2018: IEEE, pp. 210-214.
- [91] R. Alizadehsani *et al.*, "Uncertainty-Aware Semi-Supervised Method Using Large Unlabeled and Limited Labeled COVID-19 Data," *ACM Transactions on Multimedia Computing, Communications, and Applications (TOMM)*, vol. 17, no. 3s, pp. 1-24, 2021.
- [92] F. Khozeimeh *et al.*, "Combining a convolutional neural network with autoencoders to predict the survival chance of COVID-19 patients," *Scientific Reports*, vol. 11, no. 1, pp. 1-18, 2021.
- [93] D. Sharifrazi *et al.*, "Fusion of convolution neural network, support vector machine and Sobel filter for accurate detection of COVID-19 patients using X-ray images," *Biomedical Signal Processing and Control*, vol. 68, p. 102622, 2021.
- [94] W. Guan, H. Zhang, and V. C. Leung, "Customized slicing for 6G: Enforcing artificial intelligence on resource management," *IEEE Network*, vol. 35, no. 5, pp. 264-271, 2021.
- [95] P. Goswami, A. Mukherjee, M. Maiti, S. K. S. Tyagi, and L. Yang, "A Neural-Network-Based Optimal Resource Allocation Method for Secure IIoT Network," *IEEE Internet of Things Journal*, vol. 9, no. 4, pp. 2538-2544, 2022, doi: 10.1109/JIOT.2021.3084636.
- [96] P. K. Bal, S. K. Mohapatra, T. K. Das, K. Srinivasan, and Y.-C. Hu, "A Joint Resource Allocation, Security with Efficient Task Scheduling in Cloud Computing Using Hybrid Machine Learning Techniques," *Sensors*, vol. 22, no. 3, p. 1242, 2022.
- [97] J. Chen, Z. Wei, S. Li, and B. Cao, "Artificial intelligence aided joint bit rate selection and radio resource allocation for adaptive video streaming over F-RANs," *IEEE Wireless Communications*, vol. 27, no. 2, pp. 3643, 2020.
- [98] V. Eramo, F. G. Lavacca, T. Catena, and P. J. Perez Salazar, "Proposal and Investigation of an Artificial Intelligence (AI)-Based Cloud Resource Allocation Algorithm in Network Function Virtualization Architectures," *Future Internet*, vol. 12, no. 11, p. 196, 2020. [Online]. Available: <https://www.mdpi.com/19995903/12/11/196>.
- [99] W. Lee, O. Jo, and M. Kim, "Intelligent resource allocation in wireless communications systems," *IEEE Communications Magazine*, vol. 58, no. 1, pp. 100-105, 2020.
- [100] W. Y. B. Lim *et al.*, "Decentralized edge intelligence: A dynamic resource allocation framework for hierarchical federated learning," *IEEE Transactions on Parallel and Distributed Systems*, vol. 33, no. 3, pp. 536550, 2021.